

Curriculum Sequencing Overview

Computer Science Overview 3

Unit 3								
Week	1	2	3	4	5	6	7	8
Date wb	23 rd January	30 th January	6 th February	20 th February	27 th February	6 th March	13 th March	20 th March
Key Dates								
Big Ideas (key concepts)	(Cells can be merged across weeks as required)							
Lesson Topics Sequence	1. Practical Programming 2. Go through End of Unit 2 test	3. Practical Programming & End of unit paper 4. Network security Preventing vulnerabilities 5. Teacher Strike 6. Network security Operating Systems	7. Practical Programming 8. Network security Operating Systems	9. Practical Programming 10. Network security Utility Software 11. Network security Utility Software 12. Network vulnerabilities revision	13. Practical Programming 14. Impacts of digital technology Ethical and cultural	15. Practical Programming 16. Impacts of digital technology Environment Issues 17. Impacts of digital technology Legislation & Privacy 18. Exam question practice Long question 8 marks	19. Practical Programming 20. Exam question practice Long question 8 marks	21. Practical Programming 22. Impacts of technology revision 23. Impacts of digital technology End of topic test 24. Knowledge test

Key Assessments							End of topic test Knowledge assessment	
Home Learning	Learn Set 1 KO 3	Learn Set 2 KO 3	Learn Set 1 KO 3	Learn set 4 36 to 40 of KO 2	Learn set 4 41 to 46 of KO 2	Seneca revision task	Seneca revision task	Research task- details to be uploaded to Teams